# Git Workshop

**CCSS** - Shirley Zhan

#### Does your work look like this?



## Use <u>Git</u>



- Git is a distributed **version control** system that tracks changes to files over time

- Git stores the entire history of a project, enabling easy rollback to previous states(no need to scramble and delete/edit code)

- It facilitates branching and merging, allowing developers to work on features independently and merge changes back into the main codebase

WITCHER				
WILD	La Cage au Fou - 15.12.2022 09:50:29	Ś	Autosave Slot	
v 4.00	La Cage au Fou - 15.12.2022 09:28:05		Autosave Slot	
	La Cage au Fou - 15.12.2022 08:50:49	Ś	Manual Save Slot	
CONTINUE				S
NEW GAME				4.00
LOAD GAME				
OPTIONS				
MY REWARDS				



#### **Crucial for collaboration in a team**



#### **Common Git Commands**



- \$git config
- \$git init
- \$git clone <path>
- \$git add <file\_name>
- \$git commit
- \$git status
- \$git remote
- \$git checkout <branch\_name>
- \$git branch
- \$git push
- \$git pull
- \$git merge <branch\_name>
- \$git diff
- \$git reset
- \$git revert
- \$git tag
- \$git log

#### This sounds so complicated...



#### First, some setup...

Install git, to check if it's installed, run git -version



Now set up your name and email(identifiers)

```
C:\Users\shirl>git config --global user.name "Shirley Zhan"
C:\Users\shirl>git config --global user.email "shirleyzhan3@gmail.com"
C:\Users\shirl>
```

#### First, some setup...

Now let's set up Github, got to Github and make an account



#### Let's create our first project

First let's use **mkdir** to create a directory

C:\Users\shirl\Documents\CCSS>mkdir GitWorkshop C:\Users\shirl\Documents\CCSS>

First let's use **mkdir** to create a directory, then run **git init** to create a **git repository**. This step is crucial in running all git commands

C:\Users\shirl\Documents\CCSS\GitWorkshop>git init Initialized empty Git repository in C:/Users/shirl/Documents/CCSS/GitWorkshop/.g it/

#### Let's make a change

First by making a new txt file. Use the command echo to create a file and write to it

C:\Users\shir1\Documents\CCSS\GitWorkshop>echo This is a Git Workshop > Workshop .txt

#### Make your first commit!

Use git add <file\_name> to stage your files

Staging is like setting up your code to be committed. It's like the step in your mail sending where you put the letter in the envelope.

C:\Users\shirl\Documents\CCSS\GitWorkshop>git add Workshop.txt



#### Make your first commit!

Now use **git commit -m 'message'** to commit the change. You have a write a message so make sure it's a cool one!

Committing is officially sending out the mail. It's saving the current progress that you've made. You would usually write a message because you want other people to know what your progress is.

C:\Users\shirl\Documents\CCSS\GitWorkshop>git commit -m "This is my first commit :)" [master (root-commit) 519f41e] This is my first commit:) 1 file changed, 1 insertion(+) create mode 100644 Workshop.txt

#### Look at what happened...

Use git log to see what happened(or use an extension)

C:\Users\shir1\Documents\CCSS\GitWorkshop>git log commit 519f41e3bf069c7ede4e3677d23b1280fd60e784 (HEAD -> master) Author: Shir1ey <shir1eyzhan3@gmai1.com> Date: Mon Sep 11 22:27:57 2023 -0400

This is my first commit:)

#### Now let's make a change to a file

Add a line to your text file and save it. Use git diff to see what changes were made



```
C:\Users\shirl\Documents\CCSS\GitWorkshop>git diff
diff --git a/Workshop.txt b/Workshop.txt
index 95cdc66..171f021 100644
--- a/Workshop.txt
+++ b/Workshop.txt
@@ -1 +1,2 @@
-This is a Git Workshop
+This is a Git Workshop
+This of this workshop will help people learn about git
```

#### Let's make another change

Use git add to stage your changed file. Use git status to see what your current changes look like

```
C:\Users\shirl\Documents\CCSS\GitWorkshop>git add Workshop.txt
C:\Users\shirl\Documents\CCSS\GitWorkshop>git status
On branch master
Changes to be committed:
(use "git restore --staged <file>..." to unstage)
modified: Workshop.txt
C:\Users\shirl\Documents\CCSS\GitWorkshop>_
```

#### Let's try unstaging our changes

Use git reset HEAD <file\_name> to remove files from the staging area.

```
C:\Users\shirl\Documents\CCSS\GitWorkshop>git reset HEAD Workshop.txt
Unstaged changes after reset:
M Workshop.txt
C:\Users\shirl\Documents\CCSS\GitWorkshop>git status
On branch master
Changes not staged for commit:
(use "git add <file>..." to update what will be committed)
(use "git restore <file>..." to discard changes in working directory)
modified: Workshop.txt
```

no changes added to commit (use "git add" and/or "git commit -a")

#### Now let's commit that change

Use git commit to commit the change.

Not how the message this time is different from when we initially committed. This is because we modified a file instead of creating a new one.

C:\Users\shirl\Documents\CCSS\GitWorkshop>git commit -m "Added description to Wo rkshop.txt" [master bf85883] Added description to Workshop.txt 1 file changed, 2 insertions(+), 1 deletion(-)

#### Let's add our project to Github

#### Navigate to github and create a new repo

	Owner	Repository name								
:	🔊 ben 👻 /	iOSApp 🗸								
	Great repository names are short and memorable. Need inspiration? How about <b>drunken-dubstep</b> . <b>Description</b> (optional)									
	iOS project for our mobile group									
	<ul> <li>Public Anyone can see this repository. You choose who can commit.</li> <li>Private You choose who can see and commit to this repository.</li> </ul>									
	Initialize this repository with a README This will allow you to git close the repository immediately. Skip this step if you have already run git init locally.									
	This will allow j	to the gree crone the repository minimoriality. Only this step in you have already for gree interiodany.								

#### Let's add our project to Github

Copy the link in the page and run the commands to add your project to github. Use **git remote** to access github and **git push** to add your local changes to github

C:\Users\shirl\Documents\CCSS\GitWorkshop>git remote add origin https://github.c om/shirleyzhan00/GitWorkshop.git

C:\Users\shirl\Documents\CCSS\GitWorkshop>git push -u origin master Enumerating objects: 6, done. Counting objects: 100% (6/6), done. Delta compression using up to 8 threads Compressing objects: 100% (3/3), done. Writing objects: 100% (6/6), 554 bytes | 554.00 KiB/s, done. Total 6 (delta 0), reused 0 (delta 0), pack-reused 0 To https://github.com/shirleyzhan00/GitWorkshop.git \* [new branch] master -> master branch 'master' set up to track 'origin/master'.

#### Let's push a change to github!

Use git push origin <br/>
branch\_name> to push your commits

Pushing allows our **local** commits to be synced with the **remote.** You do not need to push after every commit. Push as often as you need

C:\Users\shirl\Documents\CCSS\GitWorkshop>git add .

```
C:\Users\shirl\Documents\CCSS\GitWorkshop>git commit -m "Adding another file"
[master 96402fa] Adding another file
1 file changed, 5 insertions(+)
create mode 100644 Test.txt
C:\Users\shirl\Documents\CCSS\GitWorkshop>git push origin master
Enumerating objects: 8, done.
Counting objects: 100% (8/8), done.
Delta compression using up to 8 threads
Compressing objects: 100% (5/5), done.
Writing objects: 100% (7/7), 758 bytes | 379.00 KiB/s, done.
Total 7 (delta 0), reused 0 (delta 0), pack-reused 0
To https://github.com/shirleyzhan00/GitWorkshop.git
bf85883..96402fa master -> master
```

#### Let's make a new branch

We currently just have main

In large projects, usually there are multiple branches for each feature which are separate from each other

C:\Users\shirl\Documents\CCSS\GitWorkshop>git branch \* master

#### Let's make a new branch

Use git checkout -b <br/>branch\_name> to create a new branch and switch to it

C:\Users\shirl\Documents\CCSS\GitWorkshop>git checkout -b Feature-Branch-Shirley Switched to a new branch 'Feature-Branch-Shirley' C:\Users\shirl\Documents\CCSS\GitWorkshop>

#### Let's make some changes to new branch

For simplicity's sake, let's just create a bunch of text files. Use a **bat(multiple commands)** file to make life easier for yourselves :))

\*Untitled - Notepad

File Edit Format View Help

echo	This	is	file	1	>	Data1.txt
echo	This	is	file	2	>	Data2.txt
echo	This	is	file	3	>	Data3.txt
echo	This	is	file	4	>	Data4.txt
echo	This	is	file	5	>	Data5.txt
echo	This	is	file	6	>	Data6.txt

File name:	command.bat	~							
Save as type:	Save as type: All Files (*.*)								
▲ Hide Folders	Encoding: UTF-8	Cancel							

#### Let's make some changes to new branch

Run the bat file and remove it so it's not in our commit

C:\Users\shir1\Documents\CCSS\GitWorkshop>command.bat

 $\label{eq:c:shirl} C:\below CCSS\GitWorkshop>echo This is file 1 1>Data1.txt$ 

 $\label{eq:c:shirl} C:\S\GitWorkshop\echo\This\is\file\ 2\ 1\Data2.\txt$ 

 $\label{eq:c:vsers} C:\below C:\below$ 

C:\Users\shirl\Documents\CCSS\GitWorkshop>echo This is file 4 1>Data4.txt

C:\Users\shirl\Documents\CCSS\GitWorkshop>echo This is file 5 1>Data5.txt

C:\Users\shirl\Documents\CCSS\GitWorkshop>echo This is file 6 1>Data6.txt

C:\Users\shirl\Documents\CCSS\GitWorkshop>del /f command.bat

#### Let's make some changes to new branch

Let's stage the changes

```
C:\Users\shirl\Documents\CCSS\GitWorkshop>git add .
C:\Users\shirl\Documents\CCSS\GitWorkshop>git status
On branch Feature-Branch-Shirley
Changes to be committed:
  (use "git restore -- staged <file>..." to unstage)
        new file: Datal.txt
        new file: Data2.txt
        new file: Data3.txt
        new file: Data4.txt
        new file: Data5.txt
        new file: Data6.txt
```

#### **Git Stash**

If you want to switch branches but don't want to commit yet, **stash** those changes and **pop** them later back. If you had switched without stashing or committing, you would have <u>lost</u> the changes you made.

C:\Users\shirl\Documents\CCSS\GitWorkshop>git stash Saved working directory and index state WIP on Feature-Branch-Shirley: 96402fa A dding another file

## Merging

Let's work in the master branch and create another file(note that it's the same as a file in another branch...)

C:\Users\shirl\Documents\CCSS\GitWorkshop>echo This is a conflict > Data1.txt C:\Users\shirl\Documents\CCSS\GitWorkshop>git add .

C:\Users\shirl\Documents\CCSS\GitWorkshop>git commit -m "Adding a new text file"

[master 17ad3c2] Adding a new text file 1 file changed, 1 insertion(+) create mode 100644 Data1.txt

## Merging

Use git stash pop and get back all the changes we've made

```
C:\Users\shirl\Documents\CCSS\GitWorkshop>git stash pop
On branch Feature-Branch-Shirley
Changes to be committed:
(use "git restore --staged <file>..." to unstage)
new file: Data1.txt
new file: Data2.txt
new file: Data3.txt
new file: Data4.txt
new file: Data5.txt
new file: Data6.txt
```

Dropped refs/stash@{0} (247041f432667ff1619decd5dcc325d4bc162040)

## Merging

Let's say we're done with the feature in the feature branch and we want to merge. Switch to the branch you want to **merge into** and type **git merge <feature\_branch\_name\_you\_want\_to\_merge>** 

C:\Users\shirl\Documents\CCSS\GitWorkshop>git merge Feature-Branch-Shirley Auto-merging Data1.txt CONFLICT (add/add): Merge conflict in Data1.txt Automatic merge failed; fix conflicts and then commit the result.

#### **Merge Conflicts**

Merge conflicts happen when the same file is worked on by 2 different branches. You usually need to work with the other person working on the other branch to resolve it.

```
C:\Users\shirl\Documents\CCSS\GitWorkshop>more Data1.txt
<<<<<< HEAD
This is a conflict
======
This is file 1
>>>>>> Feature-Branch-Shirley
C:\Users\shirl\Documents\CCSS\GitWorkshop>
```

## **Pulling Changes**

Sometimes changes are pushed to the remote and your branch might not have it yet. Let's simulate this by creating a file in github directly



## **Pulling Changes**

Do git pull to get those changes.

```
C:\Users\shirl\Documents\CCSS\GitWorkshop>git pull
remote: Enumerating objects: 8, done.
remote: Counting objects: 100% (8/8), done.
remote: Compressing objects: 100% (5/5), done.
remote: Total 7 (delta 0), reused 0 (delta 0), pack-reused 0
Unpacking objects: 100% (7/7), 1.90 KiB | 102.00 KiB/s, done.
From https://github.com/shirleyzhan00/GitWorkshop
  96402fa..832146a master -> origin/master
Merge made by the 'ort' strategy.
NewFile | 1 +
 1 file changed, 1 insertion(+)
 create mode 100644 NewFile
```

## Let's clone your first project!

Usually at work, you would need to **clone** a project and get a local copy of it. The command you would use is **git clone** 

C:\Users\shirl\Documents\CCSS>git clone https://github.com/shirleyzhan00/Git-Wor kshop.git Cloning into 'Git-Workshop'... remote: Enumerating objects: 18, done. remote: Counting objects: 100% (18/18), done. remote: Compressing objects: 100% (14/14), done. remote: Total 18 (delta 4), reused 11 (delta 2), pack-reused 0 Receiving objects: 100% (18/18), done. Resolving deltas: 100% (4/4), done.

C:\Users\shir1\Documents\CCSS>



#### **New Branches**

Most, if not all projects on github don't let you directly commit to the main branch. You need to create a new branch and create a pull request to merge with the main branch.

C:\Users\shirl\Documents\CCSS\Git-Workshop>echo test > text.txt C:\Users\shirl\Documents\CCSS\Git-Workshop>git add . C:\Users\shirl\Documents\CCSS\Git-Workshop>git commit -m "done" [main a38014f] done 1 file changed, 1 insertion(+) create mode 100644 text.txt C:\Users\shirl\Documents\CCSS\Git-Workshop>git push origin main Enumerating objects: 4, done. Counting objects: 100% (4/4), done. Delta compression using up to 8 threads Compressing objects: 100% (2/2), done. Writing objects: 100% (3/3), 309 bytes | 309.00 KiB/s, done. Total 3 (delta 0), reused 0 (delta 0), pack-reused 0 remote: Bypassed rule violations for refs/heads/main: remote: remote: - Changes must be made through a pull request. remote: To https://github.com/shirleyzhan00/Git-Workshop.git e138676..a38014f main -> main :\Users\shir1\Documents\CCSS\Git-Workshop>\_

#### Challenge!

The demo.py is a simple calculator. Create a **new branch** and add some changes to it. You can add a new feature or just add a text file.

C:∖Us	ers\shirl\I	)ocu	umer	nts`		SS\(	Git	-Wo	rkshop	>pyt	hon d	lemo.py
Simp1	e Python Ca	alcu	lat	or								
0pera	tions:											
1. Ad	d											
2. Su	btract											
3. Mu	ltiply											
4. Di	vide											
5. Ex	ponent											
Enter	operation	1,	2,	3,	4,	or	5	or	'exit'	to	quit:	

#### **Pull Request**

When you're ready, use the command **git push --set-upstream origin <branch\_name>** to push your branch. Make a pull request so the owner can see it and approve it

```
C:\Users\shirl\Documents\CCSS\Git-Workshop>git push --set-upstream origin test
Enumerating objects: 4, done.
Counting objects: 100\% (4/4), done.
Delta compression using up to 8 threads
Compressing objects: 100\% (2/2), done.
Writing objects: 100% (3/3), 322 bytes 322.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
remote:
remote: Create a pull request for 'test' on GitHub by visiting:
             https://github.com/shirleyzhan00/Git-Workshop/pull/new/test
remote:
remote:
To https://github.com/shirleyzhan00/Git-Workshop.git
* [new branch] test -> test
branch 'test' set up to track 'origin/test'.
```